

# PYTHIA Showering in 6.3



Based on:

- T. Sjöstrand + PS, “Transverse-Momentum-Ordered Showers and Interleaved Multiple Interactions”, hep-ph/0408302 (in print, EPJC).
- T. Sjöstrand + PS, “Multiple Interactions and the Structure of Beam Remnants”, JHEP 0403 (2004) 053.

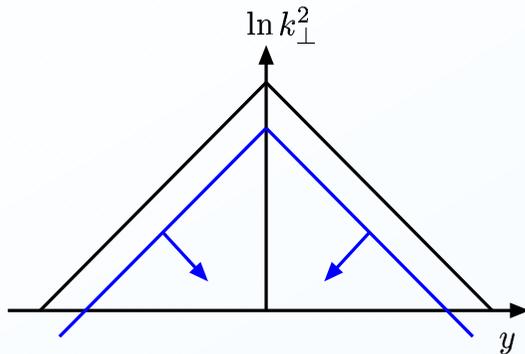
# PARTON SHOWERS

# Showers: Existing Approaches



**Essential difference: ordering variables.**

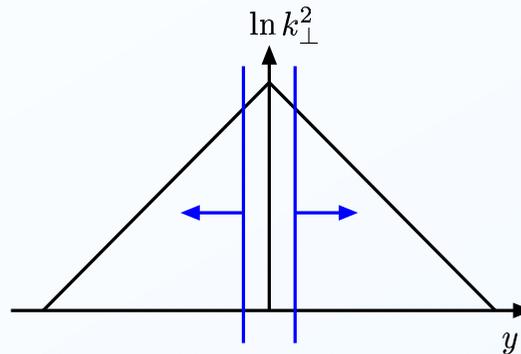
consider e.g. gluon emission off a  $q_1\bar{q}_2$  system.



PYTHIA/JETSET

$$m^2 \text{ } (-m^2 \text{ for ISR})$$

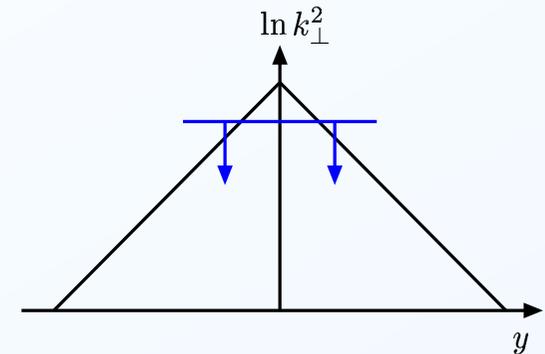
High-virtuality ems. first.



HERWIG

$$\sim E^2\theta^2$$

Large-angle ems. first.



ARIADNE

$$p_{\perp}^2$$

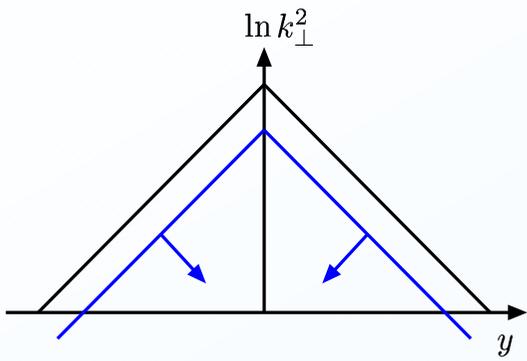
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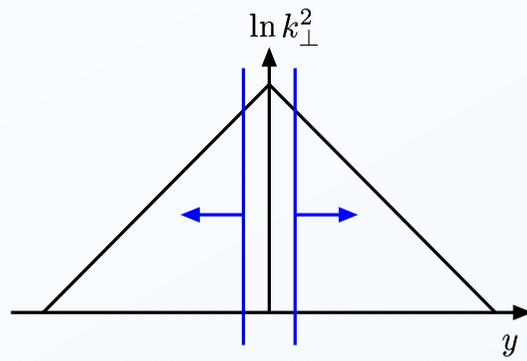
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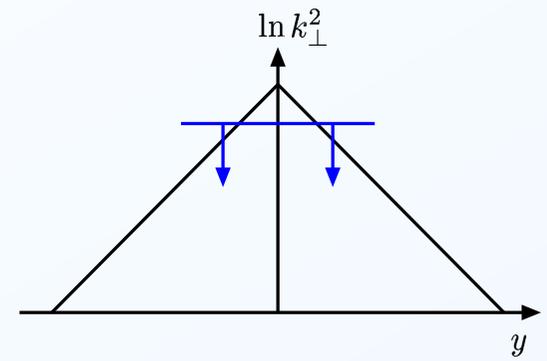
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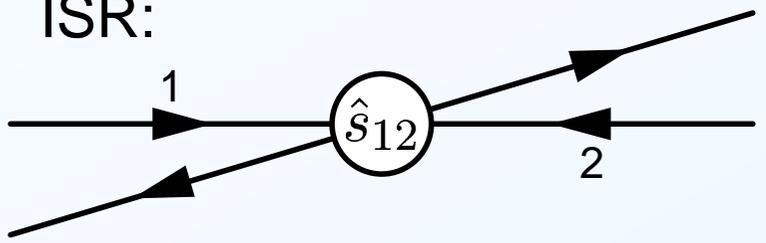
$$p_\perp^2$$

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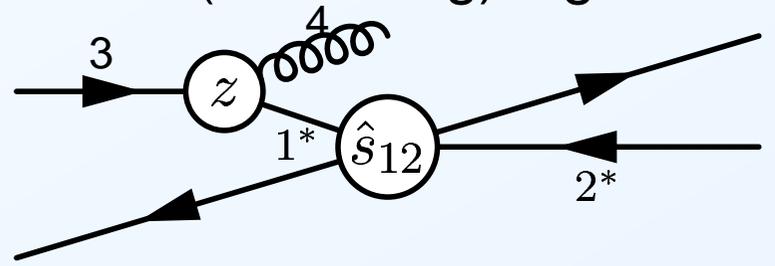


**Another important difference is the way recoils are assigned**, i.e. how the on-shell kinematics prior to the branching is reinterpreted to include the virtual (branching) leg.

ISR:



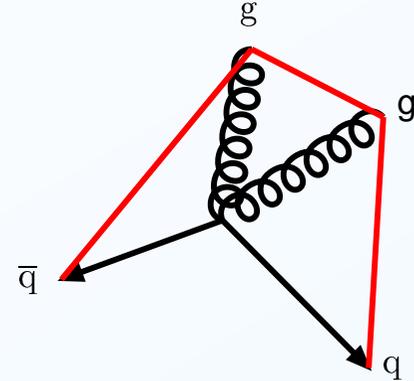
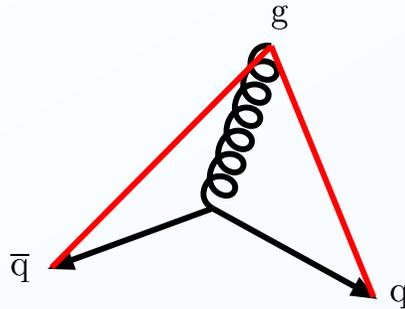
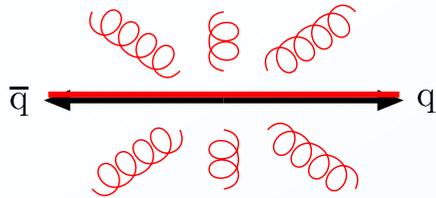
$$\xrightarrow{p_\perp^2}$$



# Existing Showers: Pros and Cons

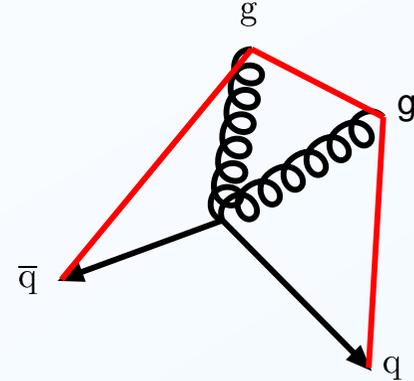
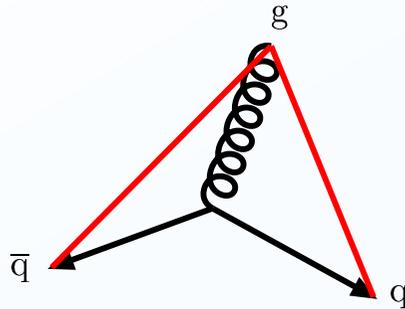
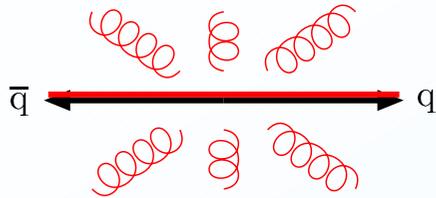
- HERWIG:  $Q^2 \approx E^2(1 - \cos \theta) \approx E^2\theta^2/2$ 
  - + angular ordering  $\Rightarrow$  coherence inherent
  - emissions not ordered in hardness
  - emissions do not cover full phase space (dead zone)
  - kinematics constructed at the very end
- PYTHIA:  $Q^2 = m^2$  (timelike) or  $= -m^2$  (spacelike)
  - + convenient merging with ME
  - $\pm$  emissions ordered in (some measure of) hardness
  - coherence by brute force  $\Rightarrow$  approximate
  - kinematics constructed when daughter masses known

# Existing Showers: Pros and Cons



- ARIADNE:  $Q^2 = p_{\perp}^2$ , (final-state) dipole emission
- +  $p_{\perp}$  ordering  $\Rightarrow$  coherence inherent
- + Lorentz invariant
- + emissions ordered in hardness
- + kinematics constructed after each branching
- + showers can be stopped and restarted at any  $p_{\perp}$  scale.  
 $\Rightarrow$  good for ME/PS matching (L-CKKW, real+fictitious showers)

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    - $\Rightarrow$  good for ME/PS matching (L-CKKW, real+fictitious showers)
  - $g \rightarrow q\bar{q}$  artificial
  - not so suited for  $pp$  on its own: ISR is primitive in ARIADNE.

# Why Develop a New Shower?



**Incorporate several of the good points of the dipole formalism within the shower approach**

- ± explore alternative  $p_{\perp}$  definitions
- +  $p_{\perp}$  ordering  $\Rightarrow$  coherence inherent
- + Merging with Matrix Elements unproblematic  
(unique  $p_{\perp}^2 \leftrightarrow Q^2$  mapping; same  $z$ )
- +  $g \rightarrow q\bar{q}$  natural
- + kinematics constructed after each branching  
(partons explicitly on-shell until they branch)
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(not yet worked-out for ISR+FSR)
- + allows to combine  $p_{\perp}$  evolutions of showers and multiple interactions  $\rightarrow$  *common (competing) evolution of ISR, FSR, and MI!*

**≡ 'Interleaved Multiple Interactions'**

# THE NEW MODEL



Interactions



+ showers



+ remnants

# WHY BOTHER?

 QCD point of view: hadron collisions are highly complex, while present descriptions are not.

Should be possible to gain further physics insight.

 Any reliable extrapolation to LHC energies will require such insight.

Simple parametrizations are not sufficient.

 Random and systematic fluctuations in the underlying activity can impact precision measurements and New Physics searches:

More reliable understanding is needed.

 Lots of fresh data from Tevatron :

Great topic for phenomenology right now

# The New Framework

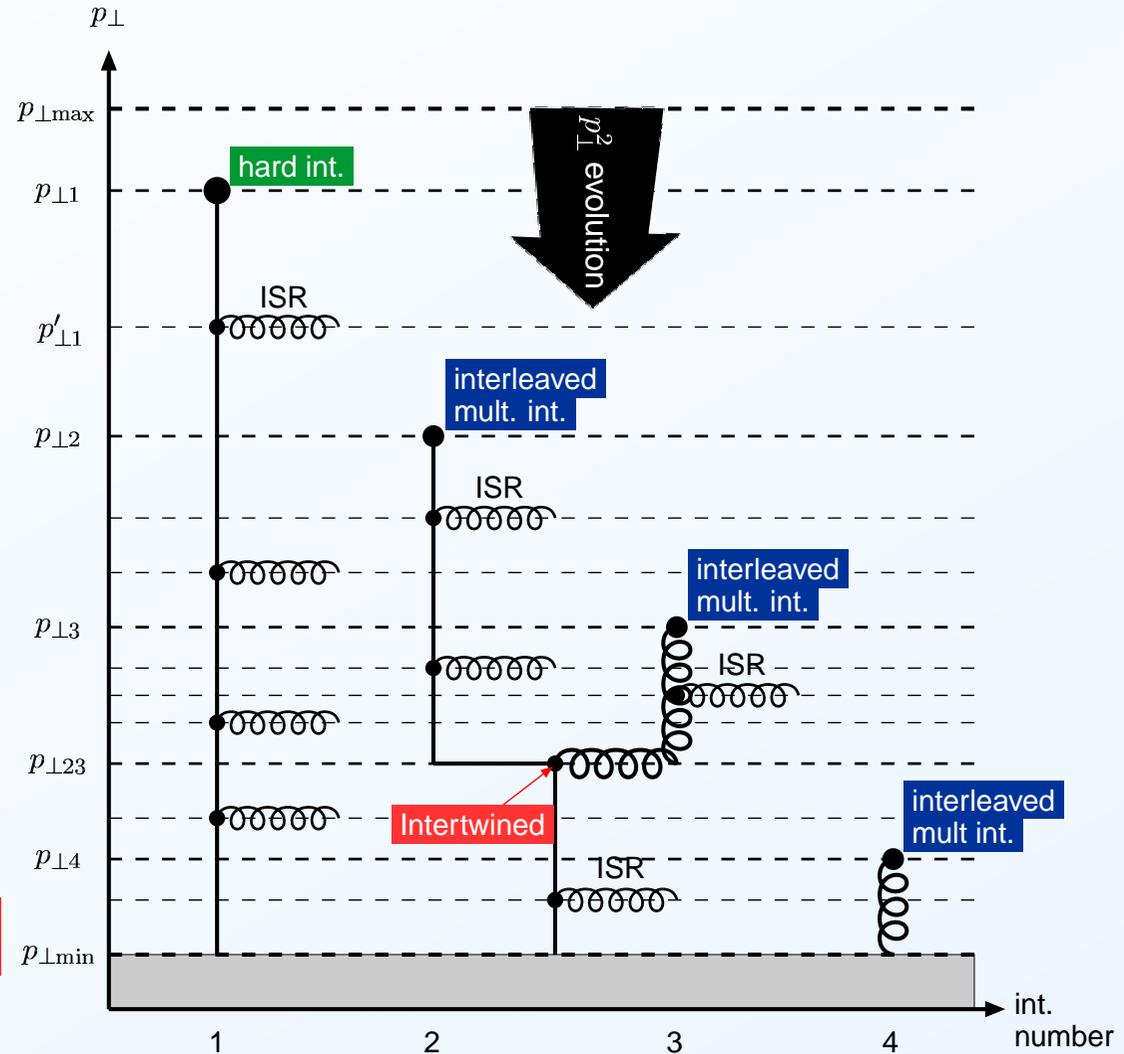
- ☁ This led us to develop a new sophisticated model for Underlying Event (and min-bias) → ‘**intermediate model**’ (PYTHIA 6.305).
- ☁ But still each interaction was considered separately, **with *its* set of ISR and FSR.**
- ☁ That’s probably **not** the way it happens in real life...

# The New Framework

The new picture: start at the most inclusive level, **2 → 2**. Add exclusivity progressively by evolving *everything* downwards in *one* common sequence:

→ **Interleaved evolution**

(→ also possible to have interactions **intertwined** by the ISR activity?)



# The New Framework

## The building blocks:

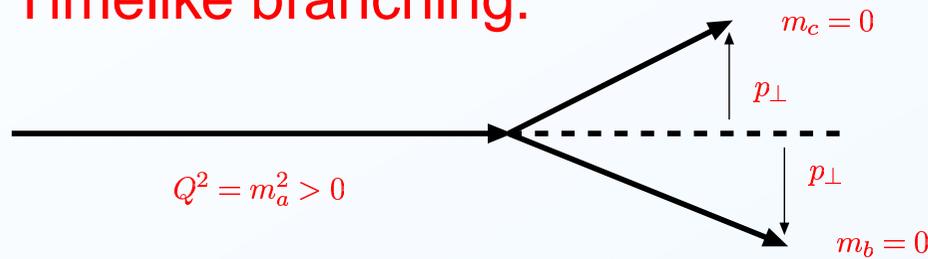
- ☁  $p_{\perp}$ -ordered multiple interactions. ✓
- ☁  $p_{\perp}$ -ordered initial-state parton showers. ✓
- ☁  $p_{\perp}$ -ordered final-state parton showers. ✓
- ☁  $p_{\perp}$  used as scale in  $\alpha_s$  and in PDF's. ✓
- ☁ (Model for) correlated multi-parton densities. ✓
- ☁ Beam remnant hadronization model. ✓
- ☁ Model for initial state colour correlations. (✓ — but far from perfect!)
- ☁ Other phenomena? (e.g. colour reconnections (✓), ...)
- ☁ Realistic tunes to data (so far only for FSR...)

# $p_{\perp}$ -ordered showers: Simple Kinematics

Consider branching  $a \rightarrow bc$  in lightcone coordinates  $p^{\pm} = E \pm p_z$

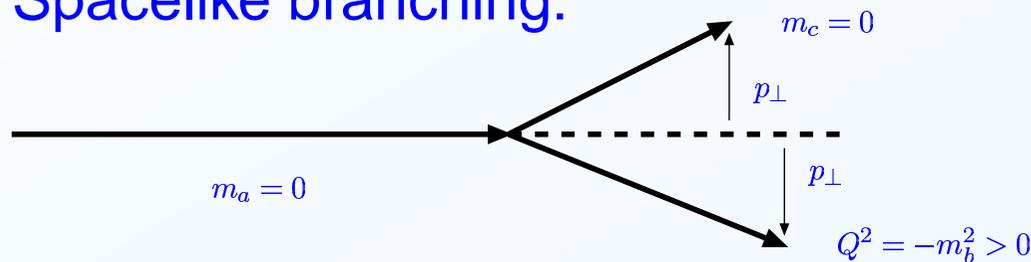
$$\left. \begin{array}{l} p_b^+ = zp_a^+ \\ p_c^+ = (1-z)p_a^+ \\ p^- \text{ conservation} \end{array} \right\} \implies m_a^2 = \frac{m_b^2 + p_{\perp}^2}{z} + \frac{m_c^2 + p_{\perp}^2}{1-z}$$

Timelike branching:



$$p_{\perp}^2 = z(1-z)Q^2$$

Spacelike branching:

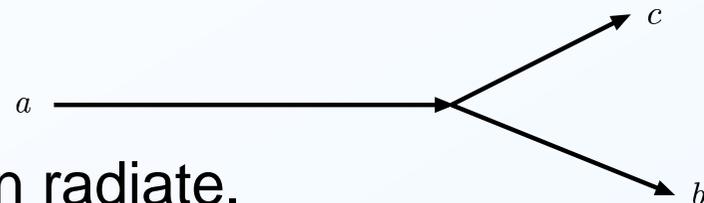


$$p_{\perp}^2 = (1-z)Q^2$$

Guideline, not final  $p_{\perp}$ !

# $p_{\perp}$ -ordered showers: General Strategy (1)

- 1) Define  $p_{\perp\text{evol}}^2 = z(1-z)Q^2$  for FSR  
 $p_{\perp\text{evol}}^2 = (1-z)Q^2$  for ISR



- 2) Find list of *radiators* = partons that can radiate.

Evolve them all *downwards* in  $p_{\perp\text{evol}}$  from common  $p_{\perp\text{max}}$

$$d\mathcal{P}_a = \frac{dp_{\perp\text{evol}}^2}{p_{\perp\text{evol}}^2} \frac{\alpha_s(p_{\perp\text{evol}}^2)}{2\pi} P_{a \rightarrow bc}(z) dz \exp\left(-\int_{p_{\perp\text{evol}}^2}^{p_{\perp\text{max}}^2} \dots\right)$$

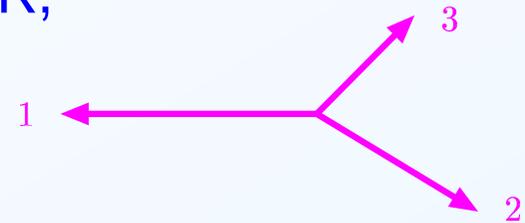
$$d\mathcal{P}_b = \frac{dp_{\perp\text{evol}}^2}{p_{\perp\text{evol}}^2} \frac{\alpha_s(p_{\perp\text{evol}}^2)}{2\pi} \frac{x' f_a(x', p_{\perp\text{evol}}^2)}{x f_b(x, p_{\perp\text{evol}}^2)} P_{a \rightarrow bc}(z) dz \exp(-\dots)$$

Pick the one with *largest*  $p_{\perp\text{evol}}$  to undergo branching; also gives  $z$ .

- 3) Derive  $Q^2 = p_{\perp\text{evol}}^2 / z(1-z)$  for FSR  
 $Q^2 = p_{\perp\text{evol}}^2 / (1-z)$  for ISR

# $p_{\perp}$ -ordered showers: General Strategy (2)

- 4) Find *recoiler* = parton to take recoil when radiator is pushed off-shell  
usually nearest colour neighbour for FSR  
incoming parton on other side of event for ISR
- 5) Interpret  $z$  as *energy fraction* (not lightcone)  
in radiator+recoiler rest frame for FSR,  
in mother-of-radiator+recoiler rest frame for ISR,  
so that *Lorentz invariant*  
$$(2E_i/E_{\text{cm}} = 1 - m_{jk}^2/E_{\text{cm}}^2)$$
  
and straightforward match to matrix elements
- 6) Do *kinematics* based on  $Q^2$  and  $z$ ,
  - a) assuming yet unbranched partons on-shell
  - b) shuffling energy-momentum from recoiler as required
- 7) Continue evolution of all radiators from recently picked  $p_{\perp\text{evol}}$ .  
*Iterate* until no branching above  $p_{\perp\text{min}}$ .  
 $\Rightarrow$  One combined sequence  $p_{\perp\text{max}} > p_{\perp 1} > p_{\perp 2} > \dots > p_{\perp\text{min}}$ .



# $p_{\perp}$ -ordered showers: Some Details



## FSR Evolution:

- Massive quarks:  $p_{\perp\text{evol}}^2 = z(1-z)(m^2 - m_Q^2)$   
 $\Rightarrow m^2 \rightarrow m_Q^2$  when  $p_{\perp\text{evol}}^2 \rightarrow 0$ .
- Special treatment of narrow resonances (e.g. top).



## ISR Evolution:

- Massive quarks:  $p_{\perp\text{evol}}^2 = (1-z)(Q^2 + m_Q^2) = m_Q^2 + p_{\perp\text{LC}}^2$   
 $\Rightarrow$  Light-Cone  $p_{\perp\text{LC}}^2 \rightarrow 0$  when  $p_{\perp\text{evol}}^2 \rightarrow m_Q^2$ .
- Backwards evolution uses correlated pdf's at scales where more than 1 interaction is resolved.



## Both ISR and FSR:

- ME merging by veto for many SM+MSSM processes.
- Gluon polarization  $\rightarrow$  asymmetric  $\varphi$  distribution.

# Multiple Interactions: Some Details



## Correlated PDF's:

- Momentum and Energy in parent hadron conserved.
- Sum rules for valence quarks respected.  
(Can't kick the same quark out twice!)
- Sea quarks knocked out → 'companion quarks'.



## Hadronization:

- Possible to have composite objects in the beam remnants, e.g. diquarks.
- Addressing 'baryonic' colour topologies → 'string junctions' in the colour confinement field.



## Colour Correlations:

- The big question! Seems Nature likes a *very* high degree of correlation (cf. 'Tune A' of old model!).
- Several possibilities investigated, so far without success.

# Model Tests: FSR

## FSR algorithm.

- Tested on ALEPH data (G. Rudolph).

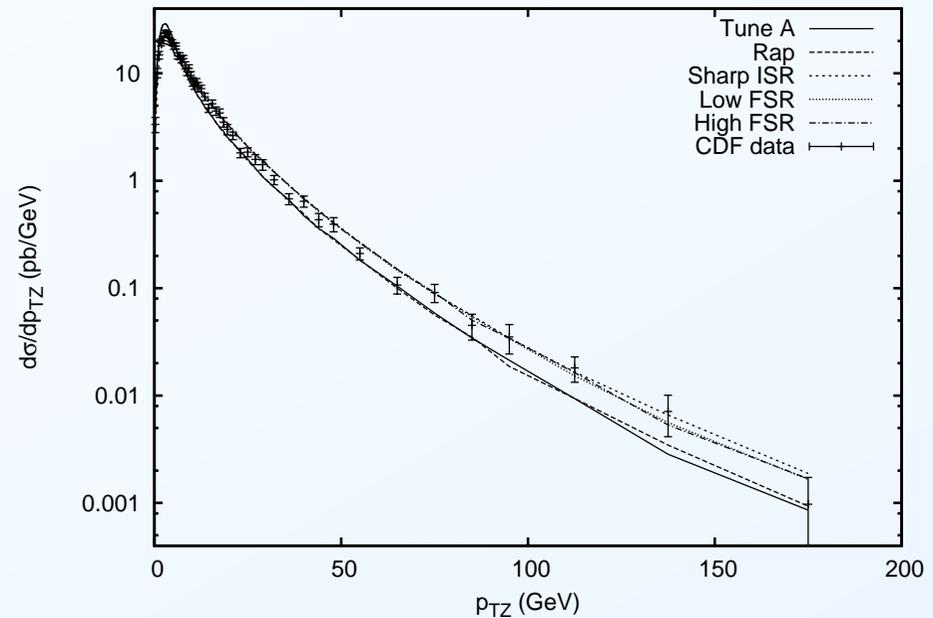
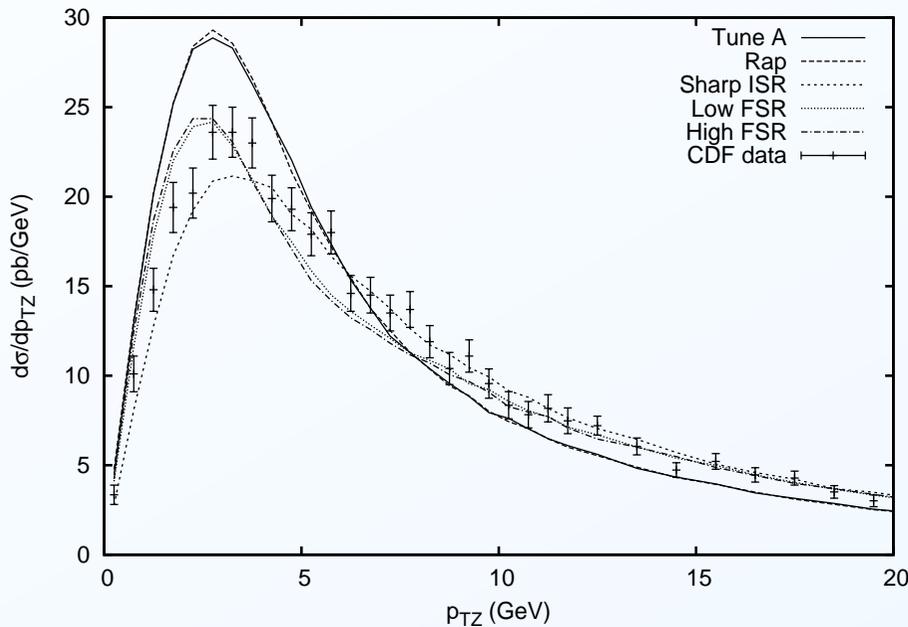
Distribution of	nb.of interv.	$\sum \chi^2$ of model	
		PY6.3 $p_{\perp}$ -ord.	PY6.1 mass-ord.
Sphericity	23	25	16
Aplanarity	16	23	168
1-Thrust	21	60	8
Thrust <sub>minor</sub>	18	26	139
jet res. $y_3(D)$	20	10	22
$x = 2p/E_{cm}$	46	207	151
$p_{\perp in}$	25	99	170
$p_{\perp out} < 0.7 \text{ GeV}$	7	29	24
$p_{\perp out}$	(19)	(590)	(1560)
$x(B)$	19	20	68
sum	$N_{dof} = 190$	497	765

- (Also, generator is not perfect. Adding 1% to errors  $\Rightarrow \sum \chi^2 = 234$ . i.e. generator is 'correct' to  $\sim 1\%$ )

# Model Tests: ISR

## ISR algorithm.

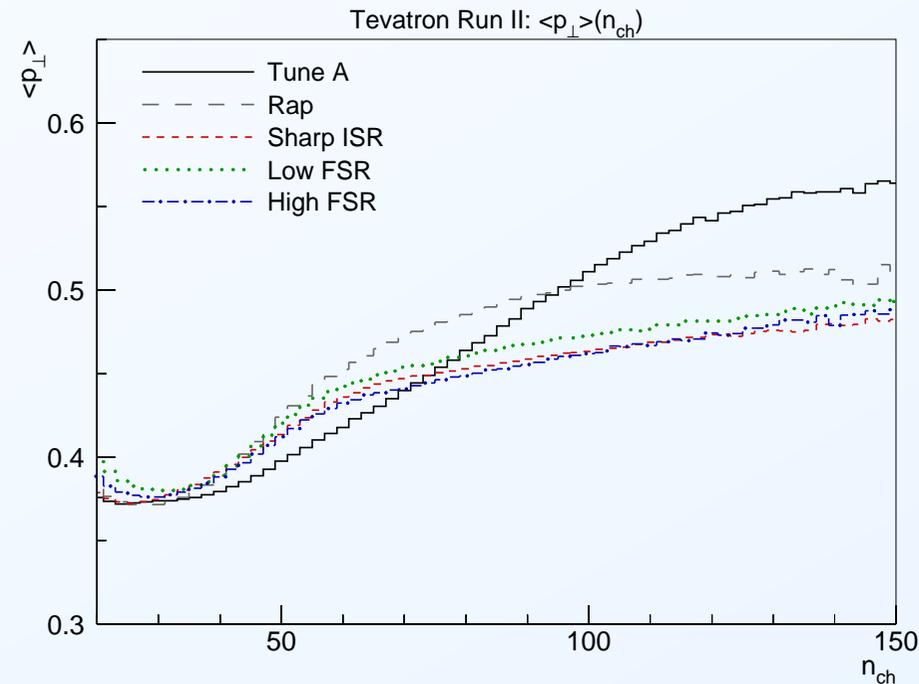
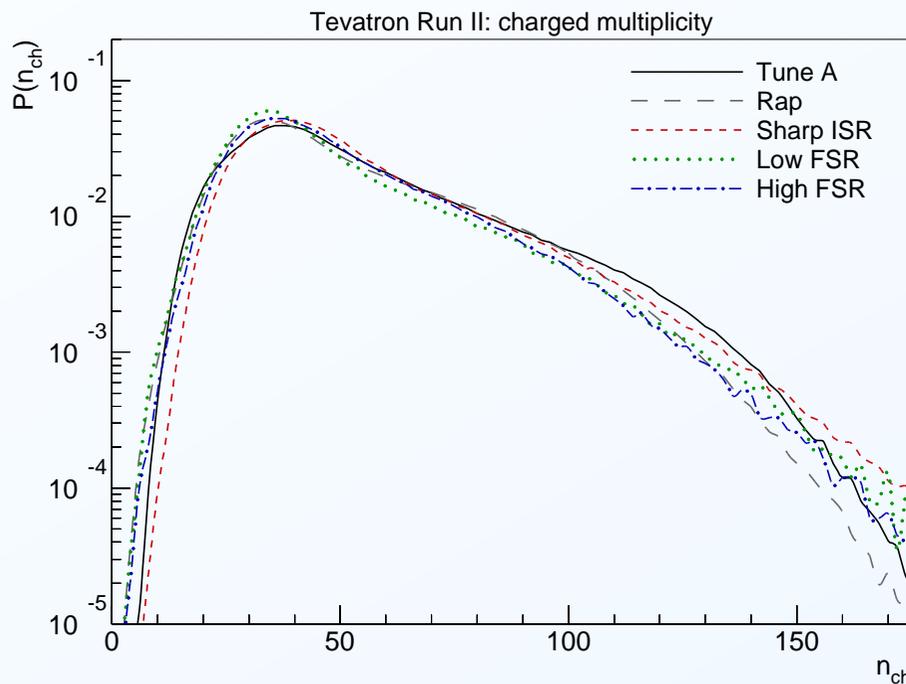
- Less easy to test. We looked at  $p_{\perp}$  of  $Z^0$  at Tevatron.
- Compared “Tune A” with an ‘intermediate scenario’ (“Rap”), and three rough tunes of the new framework.
- **Description is improved** (but there is still a need for a large primordial  $k_{\perp}$ ).



# Model Tests

☁ Whole framework.

- Produced a few rough tunes to 'Tune A' at the Tevatron, using charged multiplicity distribution and  $\langle p_{\perp} \rangle(n_{\text{ch}})$ , the latter being highly sensitive to the colour correlations.
- Similar overall results are achieved (not shown here), but  $\langle p_{\perp} \rangle(n_{\text{ch}})$  still difficult.
- Anyway, these were only *rough* tunes...



# The Next Step (ultra-brief summary)

- ☁ Tune A depends HEAVILY on high degree of colour correlation in the final state. So far **impossible to reproduce with more 'physical' model** (i.e. based on perturbation theory).
- ☁ Strangeness and baryon production anomalies at HERA → **indications of similar phenomena?**

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- ☁ Last 'desperate' attempt with P.T. at the MAX to get most highly correlated colour flow *without* reconnections. Continued failure would be interesting!
- ☁ → develop physical principles for collapse of colour wavefunction at hadronization and construct practical implementation. (Some ideas already.)

# Outlook

- ☁ New complete framework for hadron collisions has been developed. Includes  $p_{\perp}$ -ordered *interleaved* parton showers and multiple interactions, correlated remnant parton distributions, impact parameter-dependence, extended (junction) string fragmentation model, etc.
- ☁ It's all in PYTHIA 6.315 (20 Oct 2004).
- ☁ Good overall performance, though still only primitive studies/tunes carried out, except for FSR.
- ☁ Colour correlations still a headache. Still unclear what role *intertwining* may play.
- ☁ Are jets universal or not?

# Outlook

New complete framework for hadron collisions has



Butch Cassidy and the Sundance Kid. Copyright: Twentieth Century Fox Films Inc.

But nobody said hadron collisions were easy...