



# The CDF Run 2 Offline Computer Farms

**Stephen Wolbers**

**Fermilab**

**September 3, 2001**



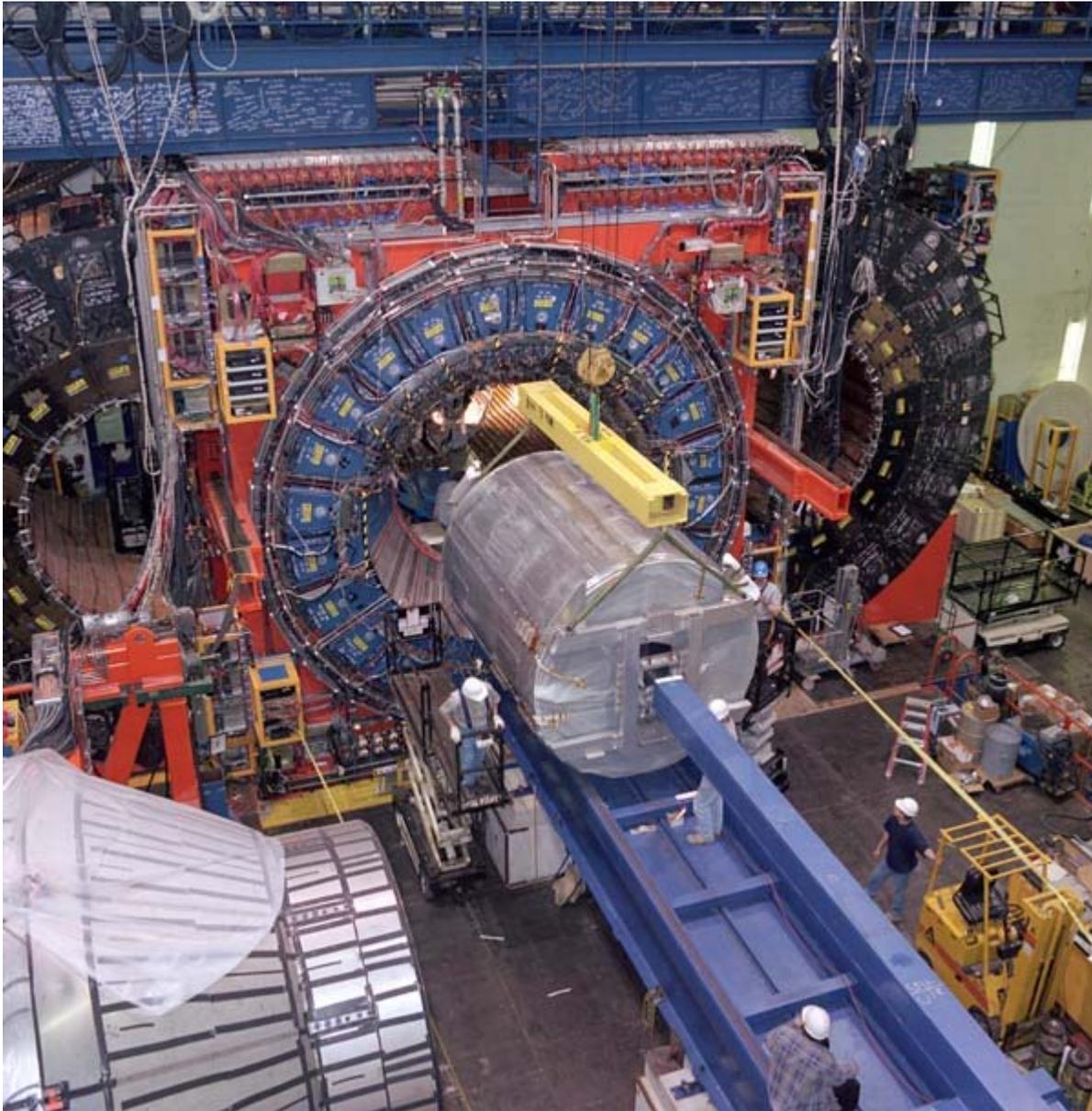
# Outline

- Introduction to Run 2 Data Rates/Processing Needs
- Architecture of the CDF Run 2 Farms
- Experience with the farms in Run2
- Future
  - Run 2a
  - Run 2b



# Introduction

- CDF Run 2 Data Rates are substantially larger than Run 1 (factor 20 higher).
  - 20 Mbyte/sec to tape peak
  - Well over 100 Tbyte/year to tape
- This data must be processed as quickly as it is collected (with a short time delay for preparing constants or code).
- In addition, reprocessing and simulation needs are also required.



September 3, 2001

Stephen Wolbers, CHEP2001,  
Beijing, China



## CDF Run 2a Farm Computing

- CPU for event reconstruction of about 5 sec/event on a PIII/500 MHz PC (Each event is 250 Kbyte).
- Assuming 20 Mbyte/sec peak (approx. 75 Hz)
  - Requires 375 PIII/500 processors to keep up
  - Faster machines -> Fewer processors required
- Requirement is degraded by accelerator/detector efficiency and upgraded by farms efficiency (or inefficiency)



## Run I : Data Volume

Category	Parameter	D0	CDF
<b>DAQ rates</b>	Peak rate	53 Hz	75 Hz
	Avg. evt. Size	250 KB	250 KB
	Level 2 output	1000 Hz	300 Hz
	maximum log rate	Scalable	80 BM/s
<b>Data storage</b>	# of events	600M/year	900 M/year
	RAW data	150 TB/year	250 TB/year
	Reconstructed data tier	75 TB/year	135 TB/year
	Physics analysis summary tier	50 TB/year	79 TB/year
	Micro summary	3 TB/year	-
<b>CPU</b>	Reconstr/event	25 - 65 SI95xsec	30 SI95xsec
	Total Reconstruction	2000-4000 SI95	2000-4000 SI95
	Analysis	2000-4000 SI95	2000-4000 SI95
<b>Access for analysis</b>	# of scientists	400 - 500	400 - 500

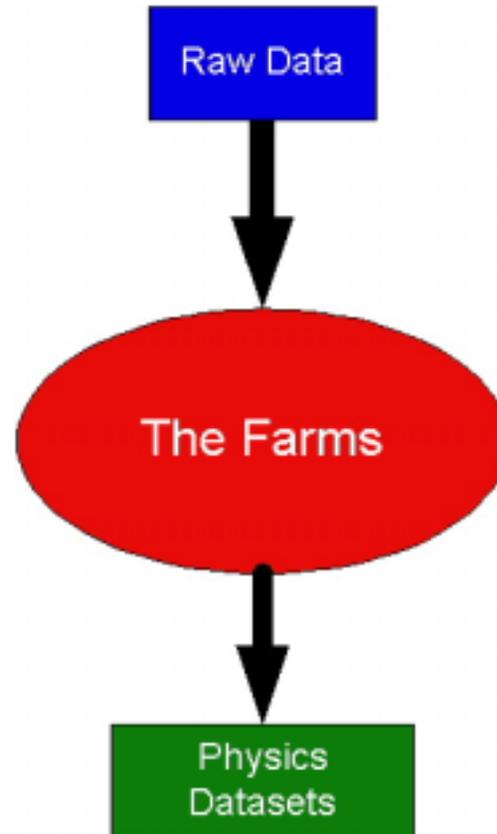


## CDF/D0 Offline Production Farms for event reconstruction

- The CDF/D0 farms must have sufficient capacity for Run 2 Raw Data Reconstruction.
- The farms also must provide capacity for any reprocessing needs.
- Farms must be easy to configure and run.
- The bookkeeping must be clear and easy to use
- Error handling must be excellent.

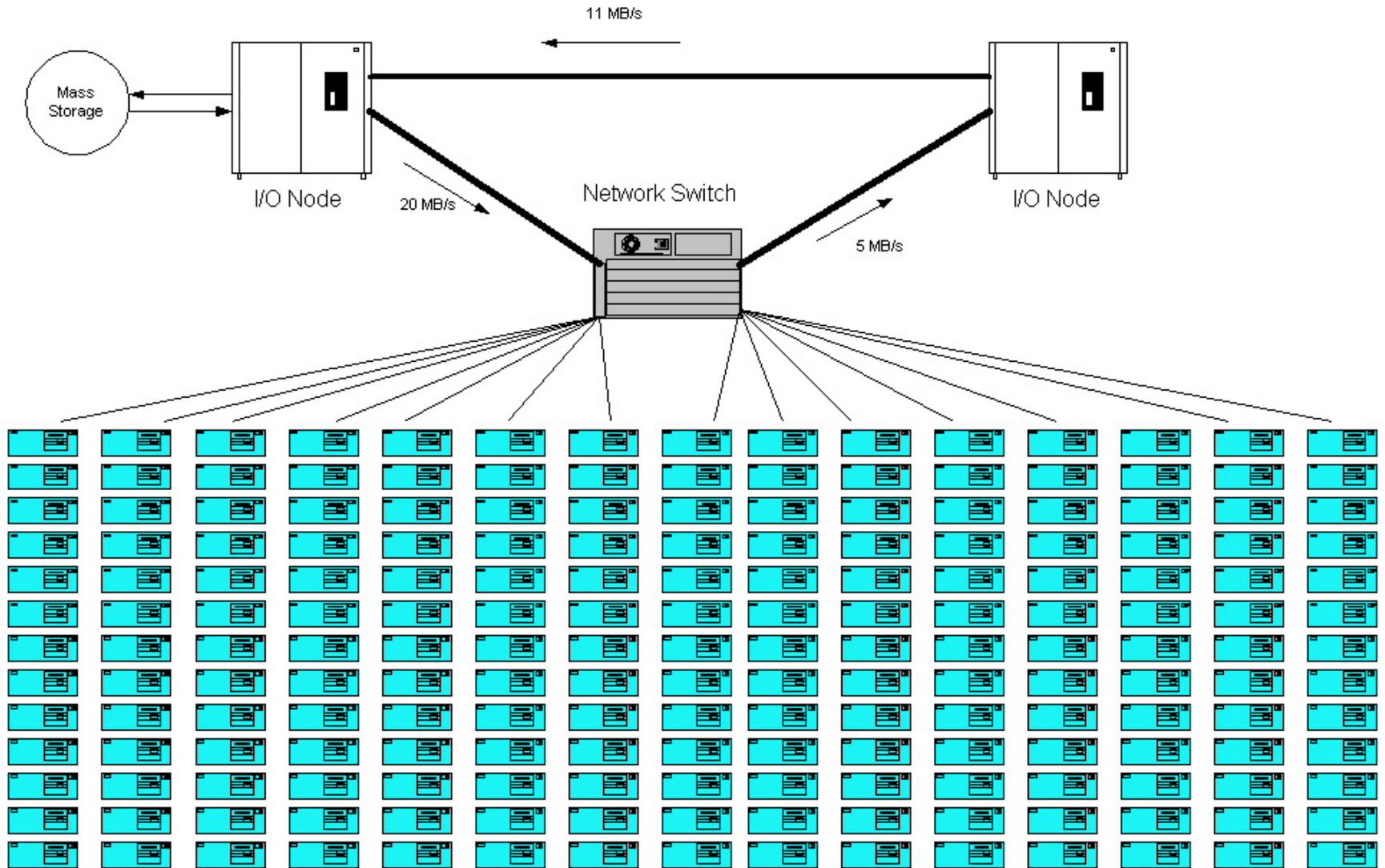


## Simple Model





# Run II CDF PC Farm



Beijing, China



# Design/Model

## • Hardware

- Choose the most cost-effective CPU's for the compute-intensive computing.
- This is currently the dual-Pentium architecture
- Network is fast and gigabit ethernet, with all machines being connected to a single or at most two large switches.
- A large I/O system to handle the buffering of data to/from mass storage and to provide a place to split the data into physics datasets.



September 3, 2001

Stephen Wolbers, CHEP2001,  
Beijing, China

11



September 3, 2001

Stephen Wolbers, CHEP2001,  
Beijing, China

12

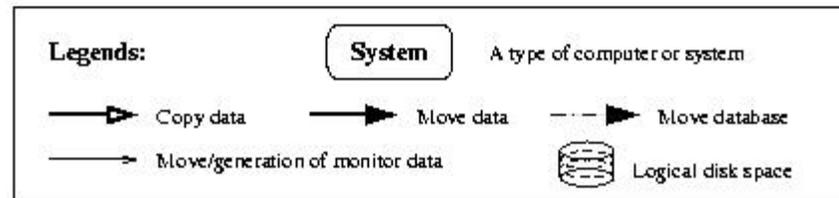
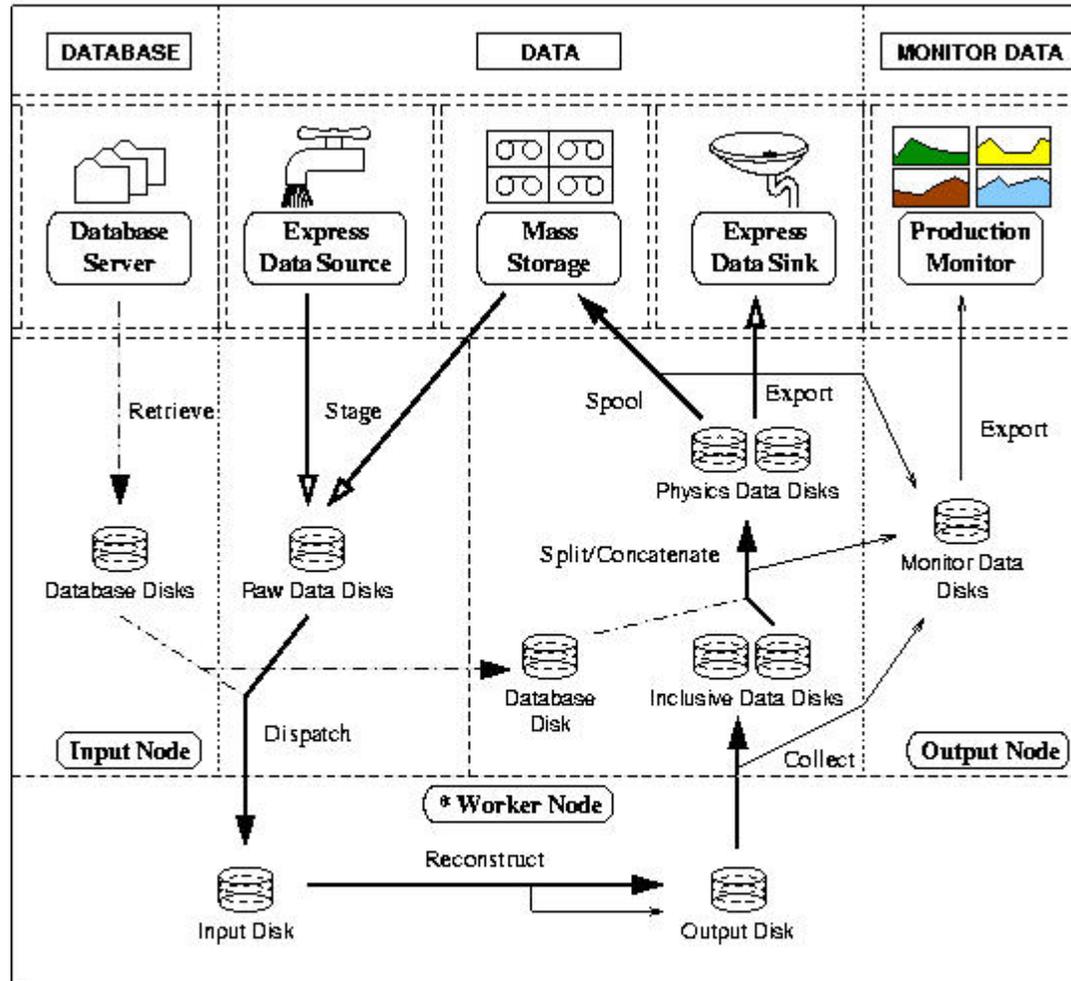


# Software Model

- **Software consists of independent modules**
  - Well defined interfaces
  - Common bookkeeping
  - Standardized error handling
- **Choices**
  - Python
  - MySQL database (internal database)
  - FBSNG (Farms Batch System)
  - FIPC (Farms Interprocessor Communication)
  - CDF Data Handling Software



## Conceptual Model of Run 2 Production System



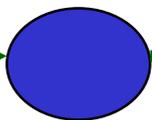


# Physics Analysis Requirements and Impact

- Raw Data Files come in ~8 flavors, or streams
  - 1 Gbyte input files
- Reconstruction produces inclusive summary files
  - 250 Mbyte output files
- Output Files must be split into ~8 physics datasets per input stream
  - Target 1 Gbyte files
  - About 20% overlap
- Leads to a complicated splitting/concatenation problem, as input and output streams range from tiny (<few percent) to quite large (10's of percent)



**Input Stream (x8)**



**Farms**



**A1**



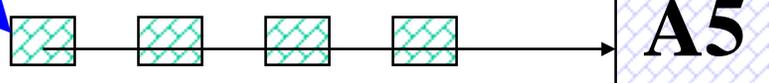
**A2**



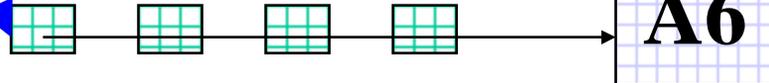
**A3**



**A4**



**A5**



**A6**



**A7**

September 3, 2001

Stephen Wolbers, CHEP2001,  
Beijing, China



## Status of CDF Farms

- 154 PC's are in place.
  - 50 PIII/500 duals
  - 40 PIII/800 duals
  - 64 PIII/1 GHz duals
- I/O nodes are ready.
- The CDF Data Handling System has sufficient capacity to handle the I/O to/from tape.



## Experiences so far in Run 2



## Early Processing Experience

- Commissioning Run (October, 2000)
  - Tevatron Collider luminosity was small
  - CDF detector was not yet complete
  - Data was taken and processed on the farms





## Early Processing Experience

- April 2001 Data
  - First 36x36 bunch collisions
  - Most of CDF detector was complete
  - Small amount of data, additional experience





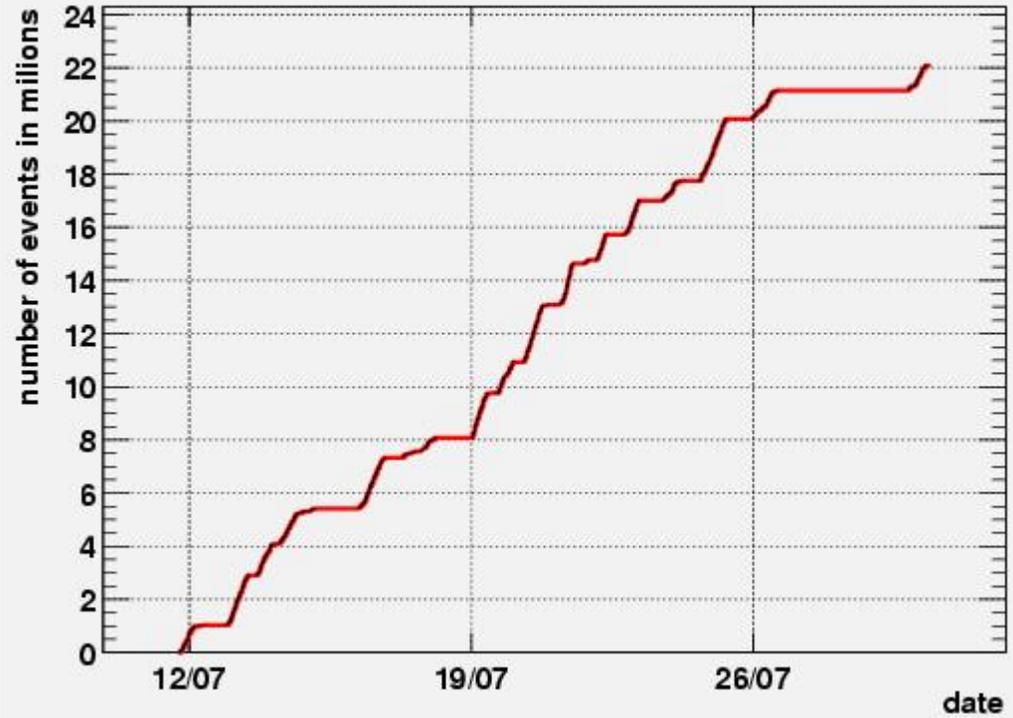
## June-July 2001 Data

- **First substantial data taken in Run 2**
  - Approximately 34 million events (“good runs”)
  - Processed with two versions of the code
  - Long downtime (unplanned) allowed the farms to catch up with the backlog of data



## June/July Processing

3.18.0.eps



3.17.1.eps





## Run 2b at Fermilab

- Run 2b will start in 2004 and will increase the integrated luminosity to CDF and D0 by a factor of approximately 8 (or more if possible).
- It is likely that the computing required will increase by the same factor, in order to pursue the physics topics of interest:
  - B physics
  - Electroweak
  - Top
  - Higgs
  - Supersymmetry
  - QCD
  - Etc.



## Run 2b Computing

- **Current estimates for Run 2b computing:**
  - 8x CPU, disk, tape storage.
  - Expected cost is same as Run 2a because of increased price/performance of CPU, disk, tape.
  - Plans for R&D testing, upgrades/acquisitions will start next year.
- **Data-taking rate:**
  - May be as large as 80 Mbyte/s.
  - About 1 Petabyte/year to storage.



## Summary

- CDF Production Farms are commissioned, tested and have processed tens of millions of events.
- Run2a will be a major task for the farms.
- Run2b is potentially substantially larger than Run2a, and some changes to the farms will likely be needed to address this.